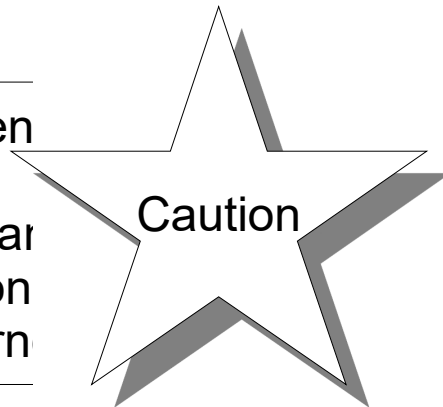


Intro to Linux Drivers

Kernel coding is differen

Can be hard to understar
different syntax, function
advanced C code in kern



Topics

- 1) What is the “Hello world” of Linux drivers?
- 2) How can we build a driver?
- 3) No printf()?!? What can we do?

Hello World -- the Driver

Building a Linux Driver

What's in a Driver?

- `printk()`: ..
 `printk(KERN_INFO "Hello world!\n");`
- `module_init()` & `module_exit()` macros:
tell kernel our functions to..

```
static int __init testdriver_init(void)
{
    // Driver's initialization code when loaded
}
static void __exit testdriver_exit(void)
{
    // Driver's cleanup code when unloaded
}
```

```
// Macros telling kernel which functions to run
module_init(testdriver_init);
module_exit(testdriver_exit);
```

What's in a Driver?

- What are `__init` and `__exit`?

```
static int __init testdriver_init(void) {...}  
static void __exit testdriver_exit(void){...}
```

```
module_init(testdriver_init);  
module_exit(testdriver_exit);
```

..

`__init`: startup only; freed when kernel booted.

`__exit`: function not needed if modules built into kernel.

- `MODULE_XYZ()`: Macros defining module info

```
// Information about this module:  
MODULE_AUTHOR("Dr. Evil");  
MODULE_DESCRIPTION("A simple test driver");  
MODULE_LICENSE("GPL");           // Important to leave as GPL.
```

Driver Build Demo

(in my directory 12-TestDriver/)

- To Show
 - testdriver.c
 - Makefile
 - 1) invokes the kernel's Makefile
 - 2) kernel re-executes our Makefile
 - 3) deploy .ko file to NFS public directory

Working with .ko files

Commands

- Commands for working with drivers (.ko files)
 - List loaded modules
 - ..
 - Load module
 - ..
 - Unload module
 - ..
 - View module info
 - ..
 - View strings
 - ..

Demo

- Load drv on target:

```
(bbg)$ lsmod
```

Columns are: Module, Size, # Used by (and those modules)

```
(bbg)$ dmesg
```

```
(bbg)$ insmod daDriver.ko
```

```
(bbg)$ lsmod
```

```
(bbg)$ dmesg
```

- Remove on target;

```
(bbg)$ rmmod daDriver.ko
```

```
(bbg)$ lsmod
```

```
(bbg)$ dmesg
```

- View driver info

[(on host/target) {shows dependencies, vermagic, params}]:

```
(bbg)$ modinfo daDriver.ko
```

```
(bbg)$ uname -r
```

```
(bbg)$ strings daDriver.ko
```

printk()

- `printk()`: kernel's `printf`; view with `dmesg`
 - `printk(KERN_INFO "Hello %d %s!\n", 1, "world");`
..
- Log levels in `KERNEL/include/linux/kern_levels.h`
 - `KERN_EMERG` ("0") to `KERN_DEBUG` ("7")
 - Usually use..
- Important messages shown on serial port
 - Set threshold
(bbg)\$ `echo 7 > /proc/sys/kernel/printk`
 - View threshold
(bbg)\$ `cat /proc/sys/kernel/printk`
First number is the console log level.

printk() - cont.

- UBoot Aside
 - You can set log level via Linux's cmdline from UBoot
 - => set bootargs \${bootargs} loglevel=3
- Demo
 - Open serial terminal (shows some messages)
 - View demo_printk.ko
 - (bbg)\$ insmod demo_printk.ko

Summary

- `printk()`: Kernel's `printf()` to `dmesg`
 - Uses log levels `KERN_EMERG` to `KERN_DEBUG`
- `module_init()` and `module_exit()` set entry/exit points for driver
- `.ko` Commands
 - `lsmod`, `insmod`, `rmmod`, `modinfo`, `strings`