

# Intro to Linux Drivers

Kernel coding is different

Can be hard to understand  
different syntax, function  
advanced C code in kern



# Topics

- 1) What is the “Hello world” of Linux drivers?
- 2) How can we build a driver?
- 3) No printf()?!? What can we do?

# Hello World -- the Driver

## Building a Linux Driver

# What's in a Driver?

- `printk()`: ..  
    `printk(KERN_INFO "Hello world!\n");`
- `module_init()` & `module_exit()` macros:  
tell kernel our functions to..

```
static int __init testdriver_init(void)
{
    // Driver's initialization code when loaded
}
static void __exit testdriver_exit(void)
{
    // Driver's cleanup code when unloaded
}

// Macros telling kernel which functions to run
module_init(testdriver_init);
module_exit(testdriver_exit);
```

# What's in a Driver?

- What are `__init` and `__exit`?

```
static int __init testdriver_init(void) {...}
static void __exit testdriver_exit(void){...}

module_init(testdriver_init);
module_exit(testdriver_exit);
```

..

`__init`: startup only; freed when kernel booted.

`__exit`: function not needed if modules built into kernel.

- `MODULE_XYZ()`: Macros defining module info

```
// Information about this module:
```

```
MODULE_AUTHOR("Dr. Evil");
```

```
MODULE_DESCRIPTION("A simple test driver");
```

```
MODULE_LICENSE("GPL"); // Important to leave as GPL.
```

# Driver Build Demo

(in my directory 12-TestDriver/)

- **To Show**
  - `testdriver.c`
  - **Makefile**
    - 1) invokes the kernel's Makefile
    - 2) kernel re-executes our Makefile
    - 3) deploy `.ko` file to NFS public directory

# Working with .ko files

# Commands

- **Commands for working with drivers (.ko files)**
  - List loaded modules
    - ..
  - Load module
    - ..
  - Unload module
    - ..
  - View module info
    - ..
  - View strings
    - ..



# Demo

## - Load drv on target:

```
(bbg)$ lsmod
```

Columns are: Module, Size, # Used by (and those modules)

```
(bbg)$ dmesg
```

```
(bbg)$ insmod daDriver.ko
```

```
(bbg)$ lsmod
```

```
(bbg)$ dmesg
```

## - Remove on target;

```
(bbg)$ rmmod daDriver.ko
```

```
(bbg)$ lsmod
```

```
(bbg)$ dmesg
```

## - View driver info

[ (on host/target) {shows dependencies, vermagic, params}]:

```
(bbg)$ modinfo daDriver.ko
```

```
(bbg)$ uname -r
```

```
(bbg)$ strings daDriver.ko
```

# printk()

- **printk()**: kernel's printf; view with dmesg
  - `printk(KERN_INFO "Hello %d %s!\n", 1, "world");`  
..
- Log levels in `KERNEL/include/linux/kern_levels.h`
  - `KERN_EMERG` ("0") to `KERN_DEBUG` ("7")
  - Usually use..
- **Important messages shown on serial port**
  - Set threshold  
(bbg)\$ `echo 7 > /proc/sys/kernel/printk`
  - View threshold  
(bbg)\$ `cat /proc/sys/kernel/printk`  
First number is the console log level.

# printk() - cont.

- **UBoot Aside**
  - You can set log level via Linux's cmdline from UBoot  
=> `set bootargs ${bootargs} loglevel=3`
- **Demo**
  - Open serial terminal (shows some messages)
  - View `demo_printk.ko`  
`(bbg)$ insmod demo_printk.ko`

# Summary

- `printk()`: Kernel's `printf()` to `dmesg`
  - Uses log levels `KERN_EMERG` to `KERN_DEBUG`
- `module_init()` and `module_exit()` set entry/exit points for driver
- `.ko Commands`
  - `lsmod`, `insmod`, `rmmod`, `modinfo`, `strings`