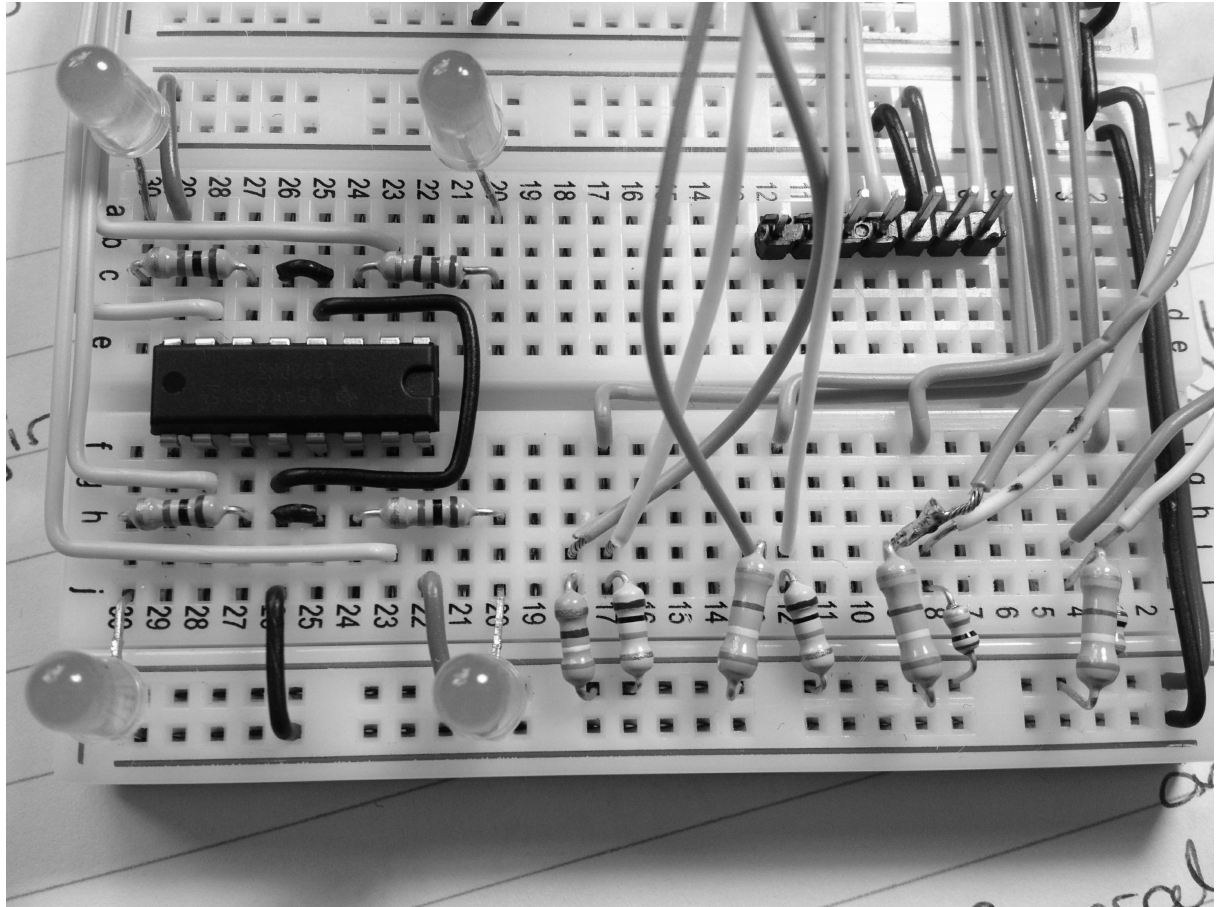


# Intro to Electronics

(For us software people)



# Topics

- What grade 9 physics do I need to remember?  
=  $V$ ,  $A$ ,  $\Omega$
- Connecting wires into circuits
- What components go into our circuits?
- How (*not to*) fry your board!

# Basic Theory

# Voltage

- Voltage

..

– It is the..

- We use only direct current (DC) voltages in our electronics.

Voltage	
Symbol	V
Units	Volts [V]
Our Usual Range	0V to +3.3V

# Current

- (Conventional) Current
  - ..
    - Current flow is driven by voltage.
  - Current flows from higher voltage to lower voltage (from + to -)

Note: electrons actually flow opposite direction: - to +; It was discovered later that electrons have negative charge

Current	
Symbol	$I$
Units	Amps [A]
Our Usual Range	1A powers BBG; GPIO ~3mA

# Resistance

- Resistance  
..
- Resistance defined as  $V / I$   
(inferred from the resistance the current sees across a voltage)



I am engineer of Borg;  
<1 Ohms Resistance  
is Futile

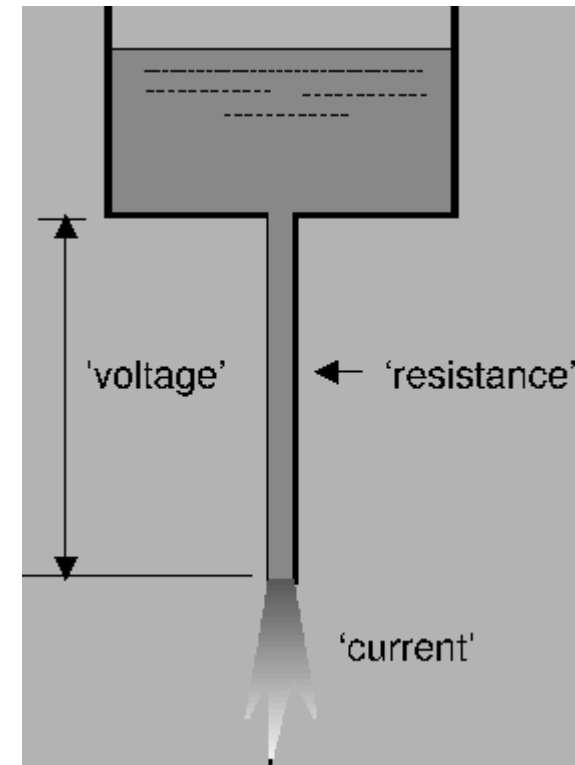
Resistance	
Symbol	R
Units	Ohms [ $\Omega$ ]
Our Usual Range	100 $\Omega$ to 10,000 $\Omega$

# Pipe Analogy

- Water tank draining water through pipe
  - Voltage: height (higher is higher potential)
  - Current: amount of water flow
  - Resistance: size of pipe (bigger pipe gives less resistance)
- Relationship (Ohm's law)

$$V = I * R$$

$$V / R = I$$



# Ohm's Law Examples: $V=IR$

---

- 1) 1V across  $1\Omega$ ; find current
- 2) 5V across a  $1k\Omega$  resistor; find current
- 3) 2A through  $10\Omega$ ; find voltage
- 4) 3.3V through  $0\Omega$ ; find current
- 5) 3.3V at 0A, find resistance



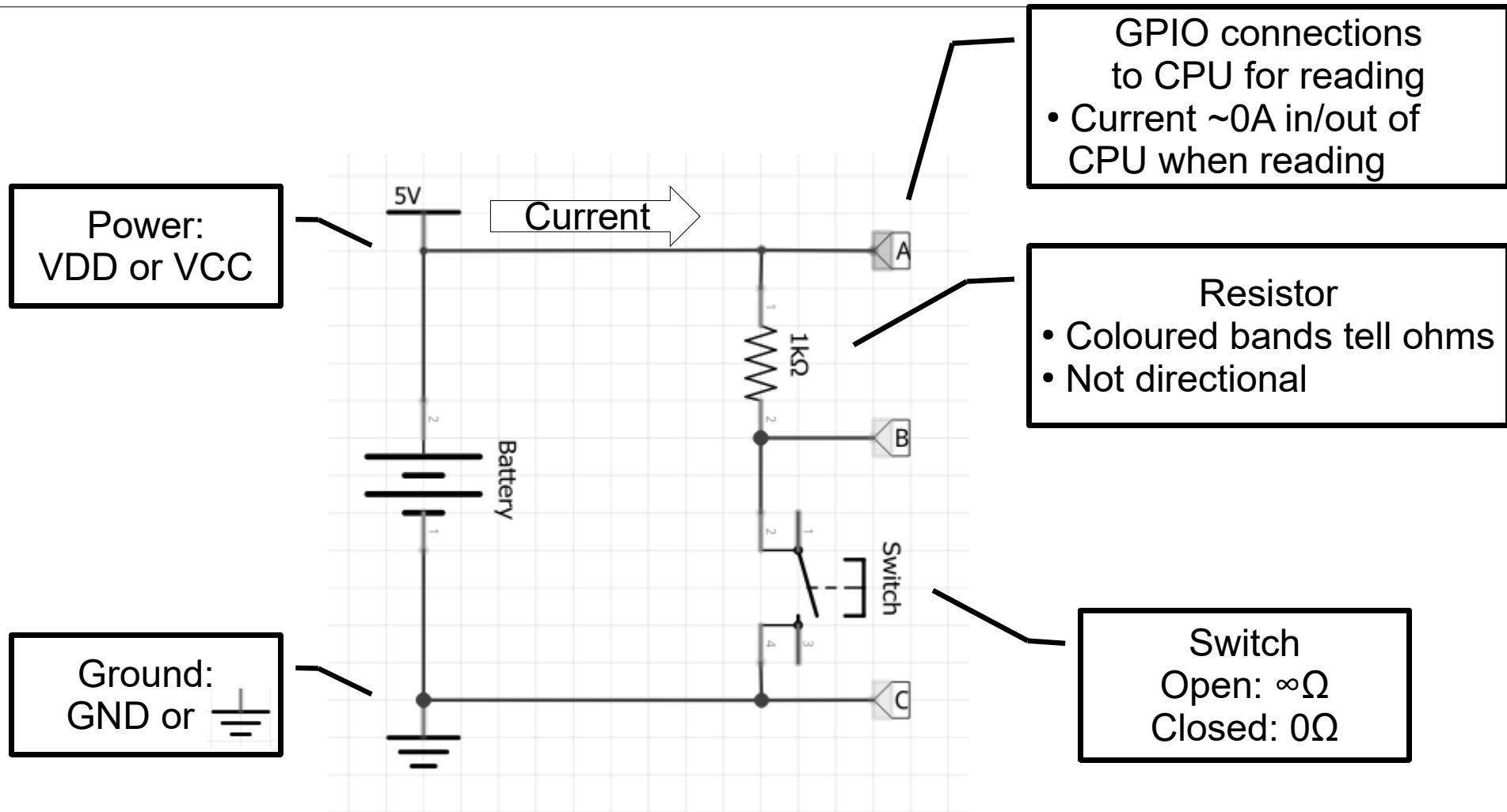
# Units

- Mega: 1,000,000
  - Mega-ohms:  $1,000,000\Omega = 1\text{M}\Omega$
- ★ • Kilo: 1,000
  - Kilo-ohms:  $1,000\Omega = 1\text{k}\Omega$
- ★ • Milli:  $1/1,000$ 
  - Milliamps:  $0.001\text{A} = 1\text{ mA}$
  - Millivolts:  $0.001\text{ V} = 100\text{ mV}$
- Micro:  $1/1,000,000$ 
  - Microamps:  $1\text{A} = 1,000,000\ \mu\text{A}$
  - Microvolts:  $1\text{V} = 1,000,000\ \mu\text{V}$



# Circuits

# Sample Circuit



# Solving Circuits

- Each components in circuit
  - - Wires assumed to be  $0\Omega$
    - Sum of all voltages lost in circuit =..
    -
- Usual approach to solving a single path circuit
  1. Find the voltage of the source
  2. Find resistance of the circuit
    - = sum resistances of each series component
  3. Solve current

# Solving Circuits Examples

- With switch open (not connected), solve:

- Resistance of circuit

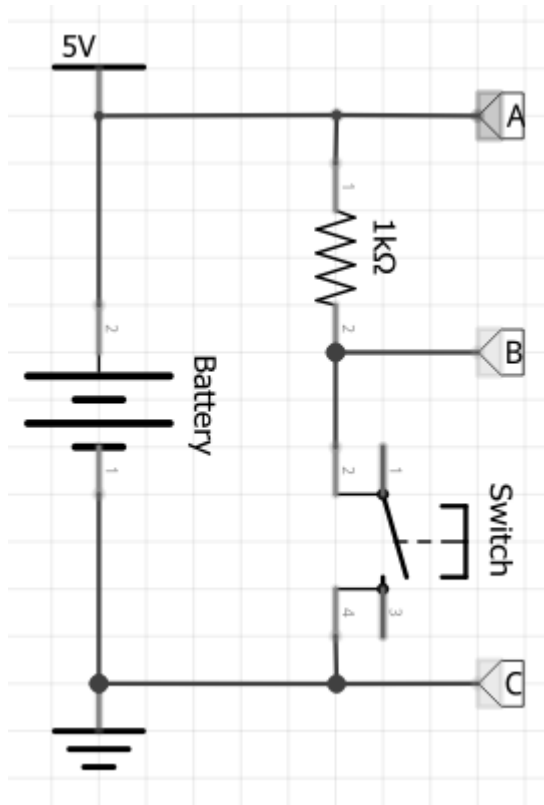
- Current through switch

- Current through resistor

- A's voltage

- B's voltage

- C's voltage



# Solving Circuits Examples (cont)

- With switch closed (connected), solve:

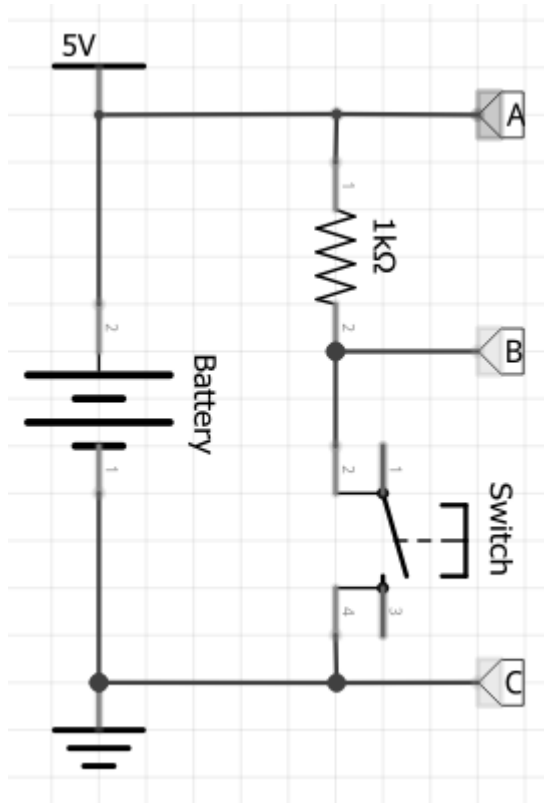
- Resistance of circuit

- Current (through resistor or switch)

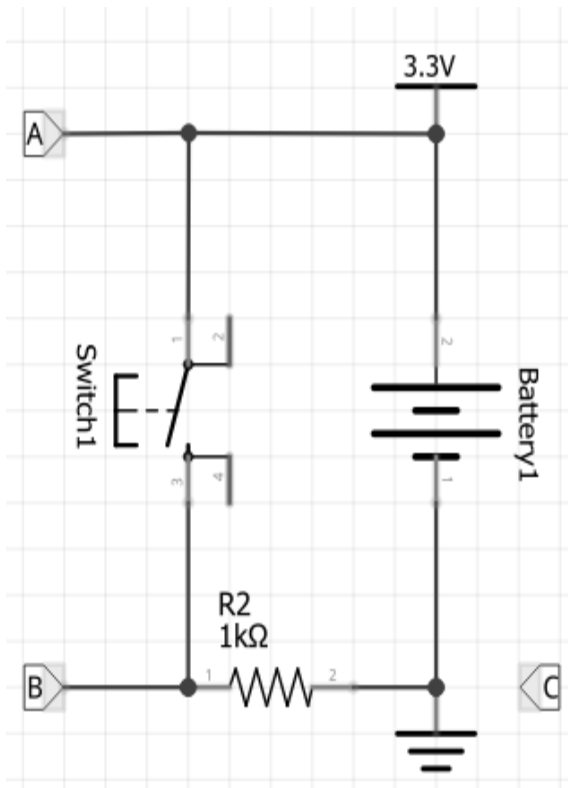
- A's voltage

- B's voltage

- C's voltage

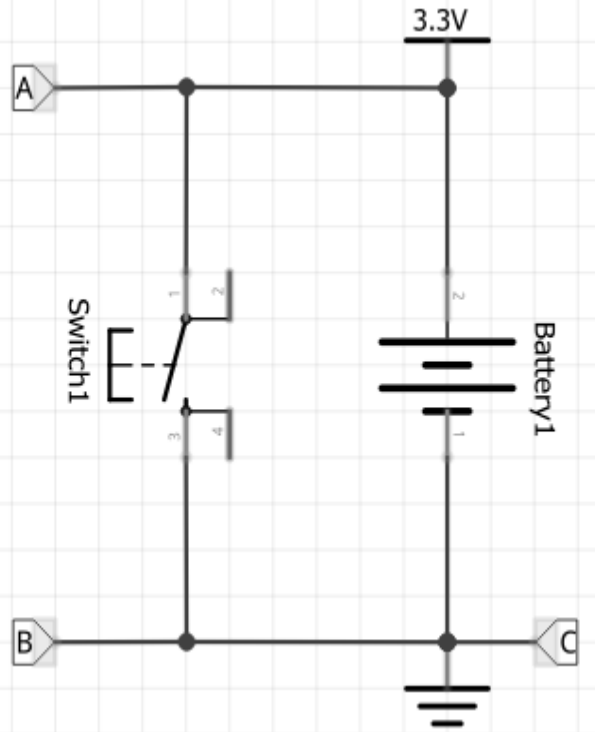


# Exercise #1



	Switch Closed	Switch Open
I through Resistor		
I through Switch		
V at 'A'		
V at 'B'		
V at 'C'		

# Exercise #2

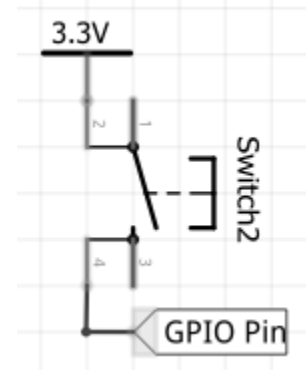


	Switch Closed	Switch Open
I through Switch		
V at 'A'		
V at 'B'		
V at 'C'		



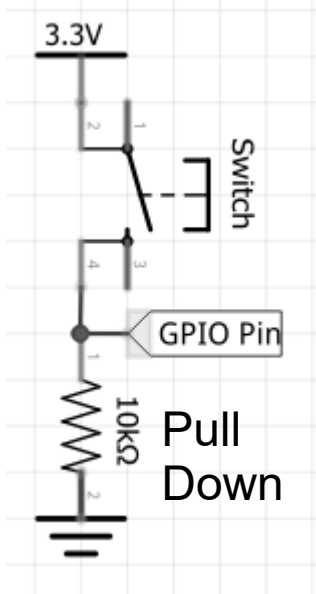
# Pull-up / Pull-down

- What does 'GPIO Pin' read when:
  - switch closed? ..
  - switch open? ..

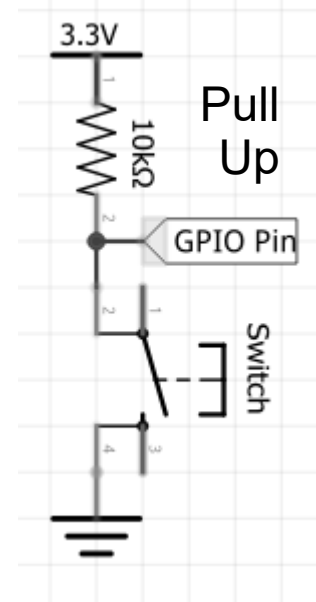


- Solution

- Pull-down resistor: ..



- Pull-up resistor: add large value resistor to 3.3v



# Exercise: Smoke and Divider

- If GPIO Pin is an input pin on the BBG, what does this circuit do?
  - Assume 0A current into input GPIO

..

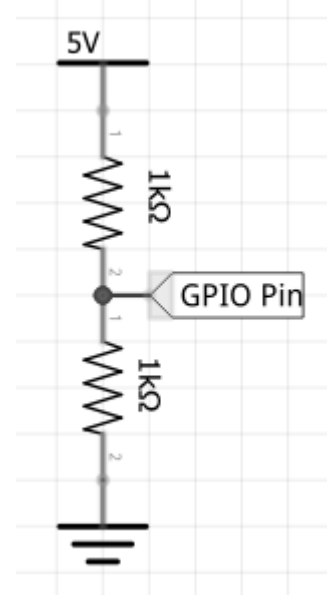
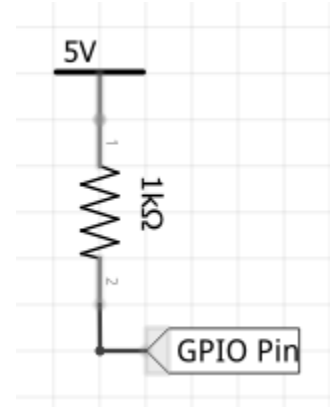
..

- What does GPIO Pin read?

..

..

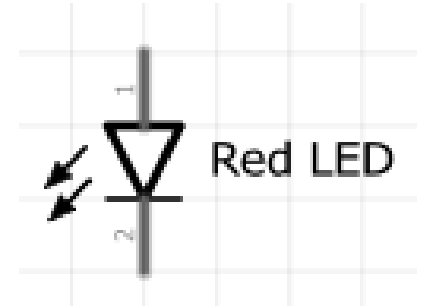
Intuition: ..



# LEDs and Breadboards

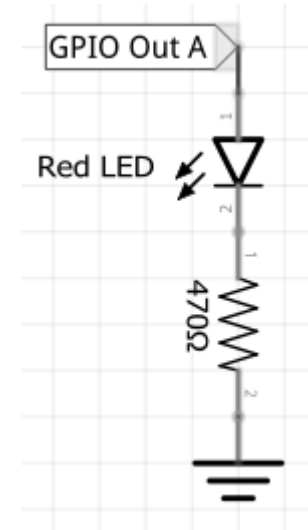
# LED

- LED = Light Emitting Diode
  - LEDs require a current to turn on: the more current, the brighter.
  - Too much current: damage it.
- Details
  - Diodes only allow current to flow one way: in direction of arrow.
  - Don't wire an LED in backwards.
  - We'll treat LEDs as a current device, not affecting  $V$  (LEDs have a voltage drop across them of  $\sim 0.7V$  We'll ignore this in this course.)



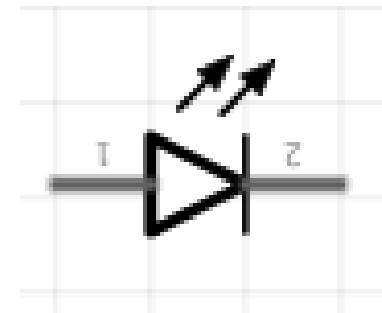
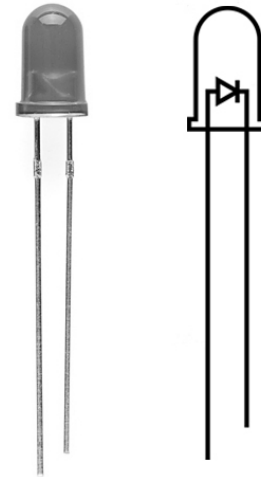
# LED (cont)

- If 'GPIO Out A' is set to 1 (3.3V), what is current through 'Red LED'?
  - Safe case: Assume no LED voltage drop.
  - ..
  - ..
- Current Limiting Resistor
  - Added to reduce current through circuit.
- What resistor should you use if the LED requires 5mA to turn on? (3.3V source, no LED voltage drop)
  - ..
  - ..
  - ..



# LED wiring

- LEDs must be wired in correct direction to turn on
  - Longer lead (wire) is + side (Anode)
  - Shorter lead (wire) is – side (Cathode)
- In reverse, they block all current until voltage exceeds their maximum reverse voltage, at which point the LED could be damaged.



# Review Questions

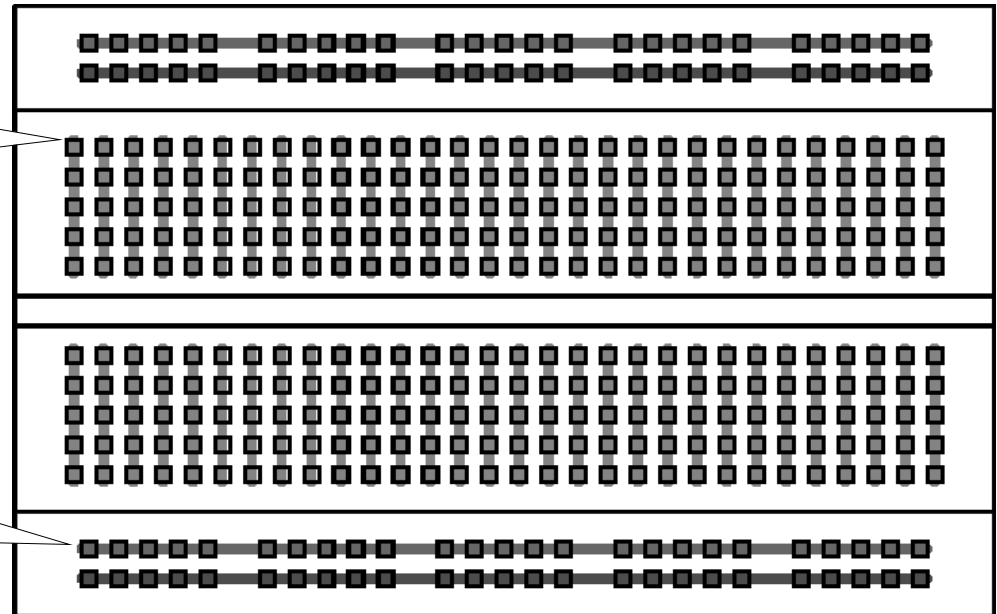
- Suggested circuit drawing questions  
(try on your own time)
  - Draw a circuit which turns on an LED when you press a button.
  - Draw a circuit which turns on an LED when you set a GPIO pin to high.
  - Draw a circuit which turns on an LED when you set a GPIO pin to low.

# Breadboard

- Breadboard used to wire circuits without soldering
  - + and - bars on both top and bottom
  - Columns of 5 slots all connected.
  - Columns on top half not connected to columns on bottom half.

All 5 slots in this column are connected.

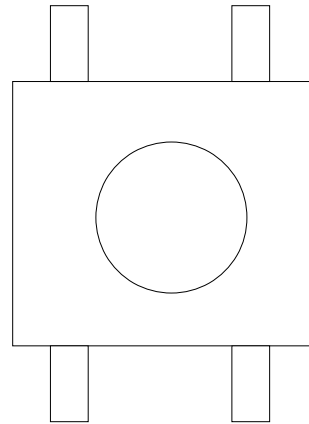
All 25 slots in this bar are connected.  
(not connected to top one)



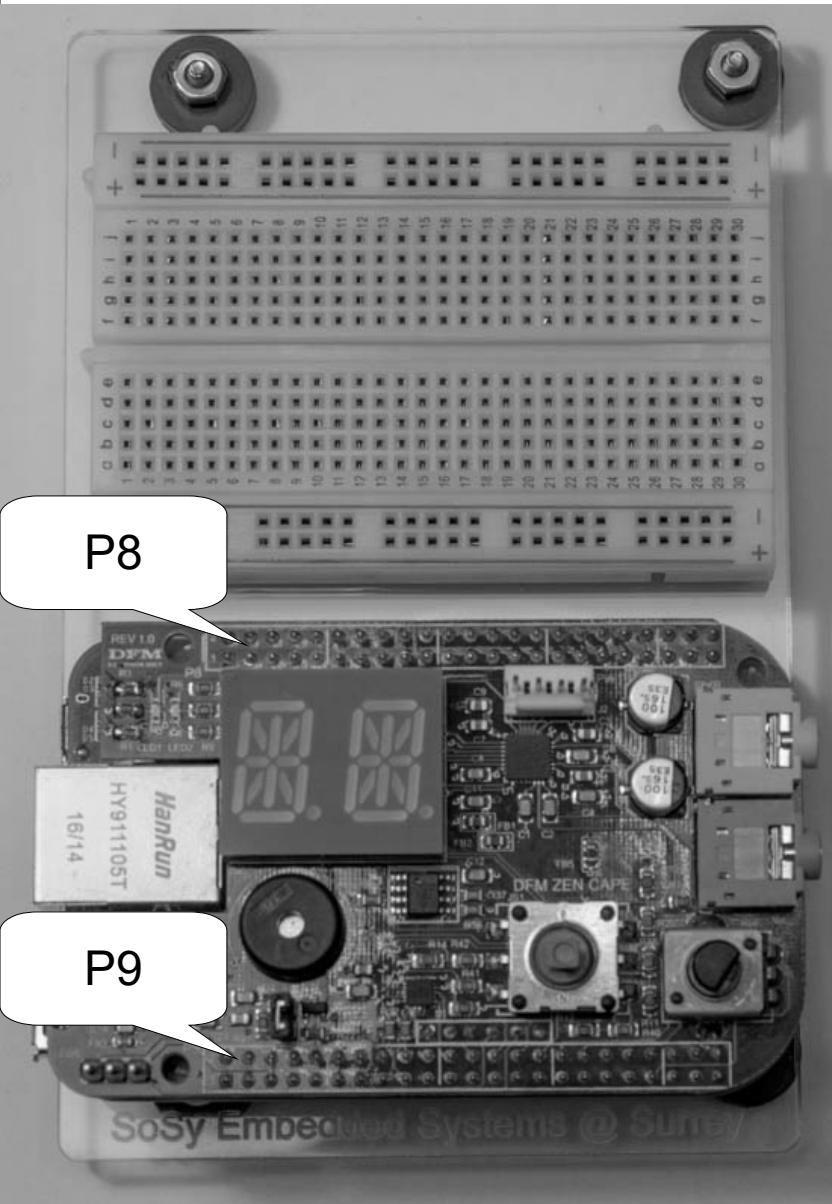


# Push Button

- Our Push Buttons
  - 4 pins (2 top, 2 bottom)
  - Pressing button shorts (0 ohms) across top pins; and across bottom pins.



# Pins



P8

P9

eMMC Pins  
HDMI Pins

DGND	01
+3.3V	03
+5V (VDD)	05
+5V (SYS)	07
PWR_BUT	09
GPIO_30	11
GPIO_31	13
GPIO_48	15
GPIO_5	17
GPIO_13	19
GPIO_3	21
GPIO_49	23
GPIO_117	25
GPIO_115	27
GPIO_121	29
GPIO_120	31
AIN_4	33
AIN_6	35
AIN_2	37
AIN_0	39
GPIO_20	41
DGND	43
DGND	45

02	DGND
04	+3.3V
06	+5V (VDD)
08	+5V (SYS)
10	SYS_RESETN
12	GPIO_60
14	GPIO_50
16	GPIO_51
18	GPIO_4
20	GPIO_12
22	GPIO_2
24	GPIO_15
26	GPIO_14
28	GPIO_123
30	GPIO_122
32	VDD_ADC
34	GND_ADC
36	AIN_5
38	AIN_3
40	AIN_1
42	GPIO_7
44	DGND
46	DGND

DGND	01
GPIO_38	03
GPIO_34	05
GPIO_66	07
GPIO_69	09
GPIO_45	11
GPIO_23	13
GPIO_47	15
GPIO_27	17
GPIO_22	19
GPIO_62	21
GPIO_36	23
GPIO_32	25
GPIO_86	27
GPIO_87	29
GPIO_10	31
GPIO_09	33
GPIO_08	35
GPIO_78	37
GPIO_76	39
GPIO_74	41
GPIO_72	43
GPIO_70	45

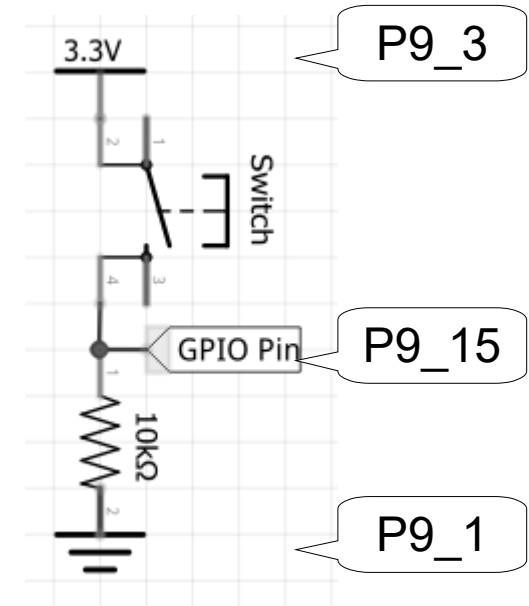
02	DGND
04	GPIO_39
06	GPIO_35
08	GPIO_67
10	GPIO_68
12	GPIO_44
14	GPIO_26
16	GPIO_46
18	GPIO_65
20	GPIO_63
22	GPIO_37
24	GPIO_33
26	GPIO_61
28	GPIO_88
30	GPIO_89
32	GPIO_11
34	GPIO_81
36	GPIO_80
38	GPIO_79
40	GPIO_77
42	GPIO_75
44	GPIO_73
46	GPIO_71

P9

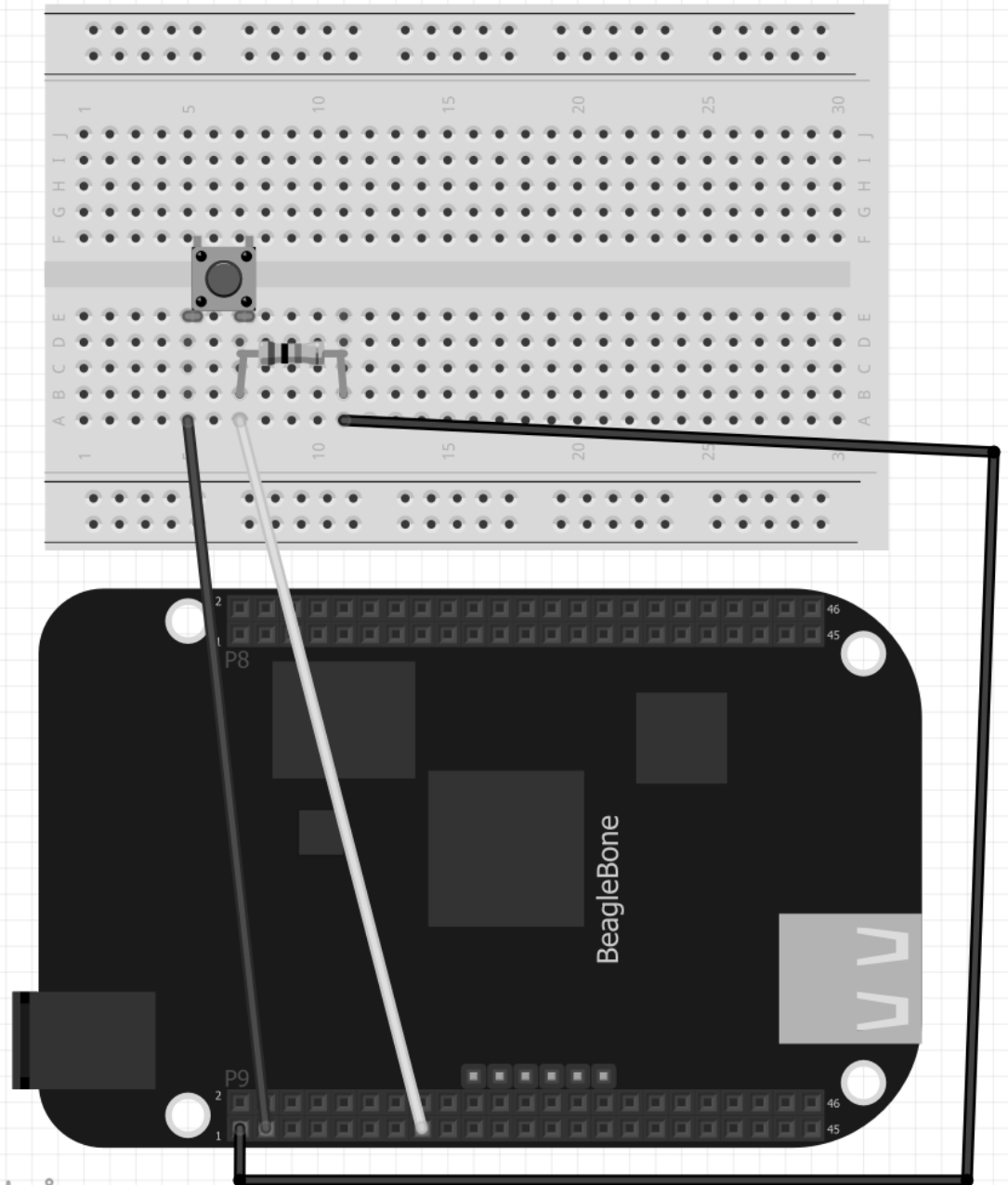
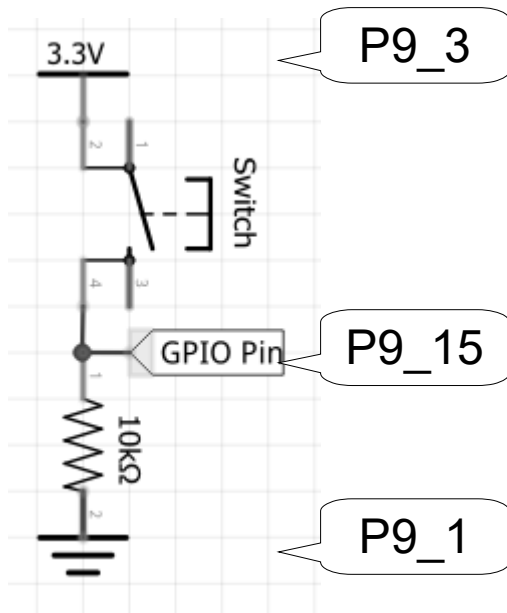
P8

# Breadboard Example

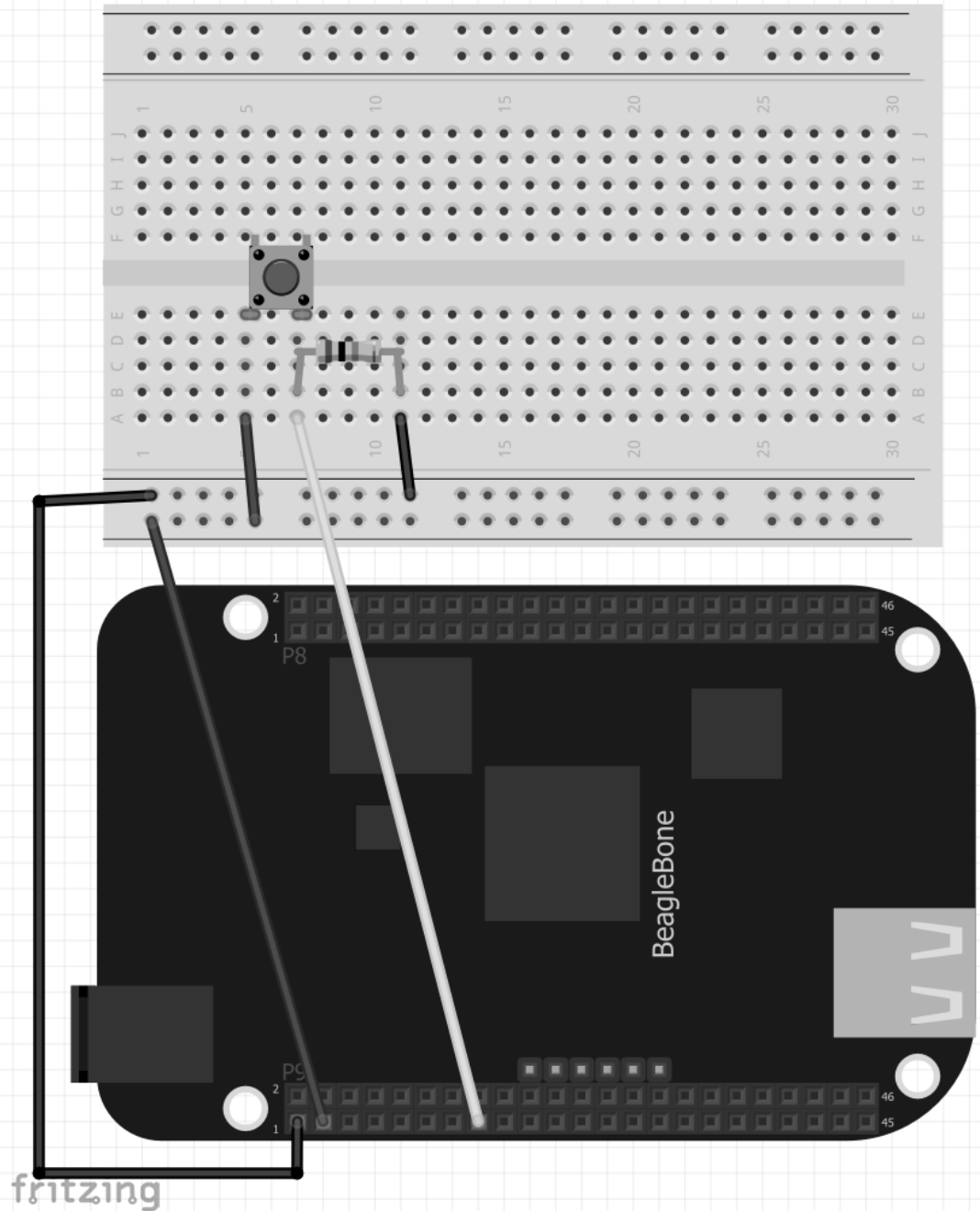
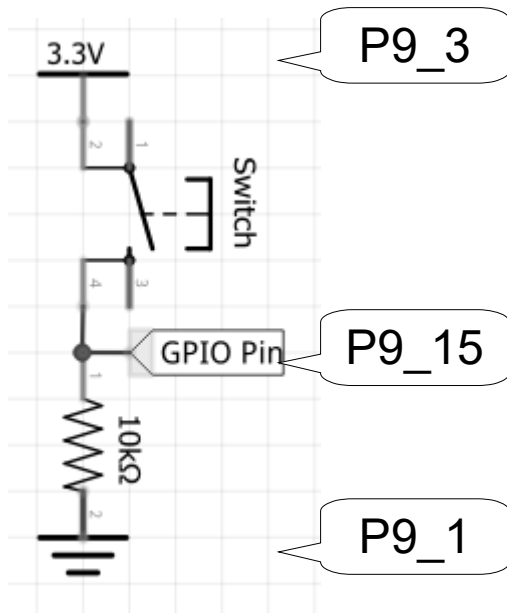
- Wire BBG to read if button is pressed
  - Start by drawing circuit.
  - Then pick BBG pins
    - 3.3V: P9\_3 or P9\_4
    - GPIO Pin: P9\_15
    - Gnd: P9\_1 or P9\_2
  - Finally wire up & test
    - (Next slide)



# Wiring



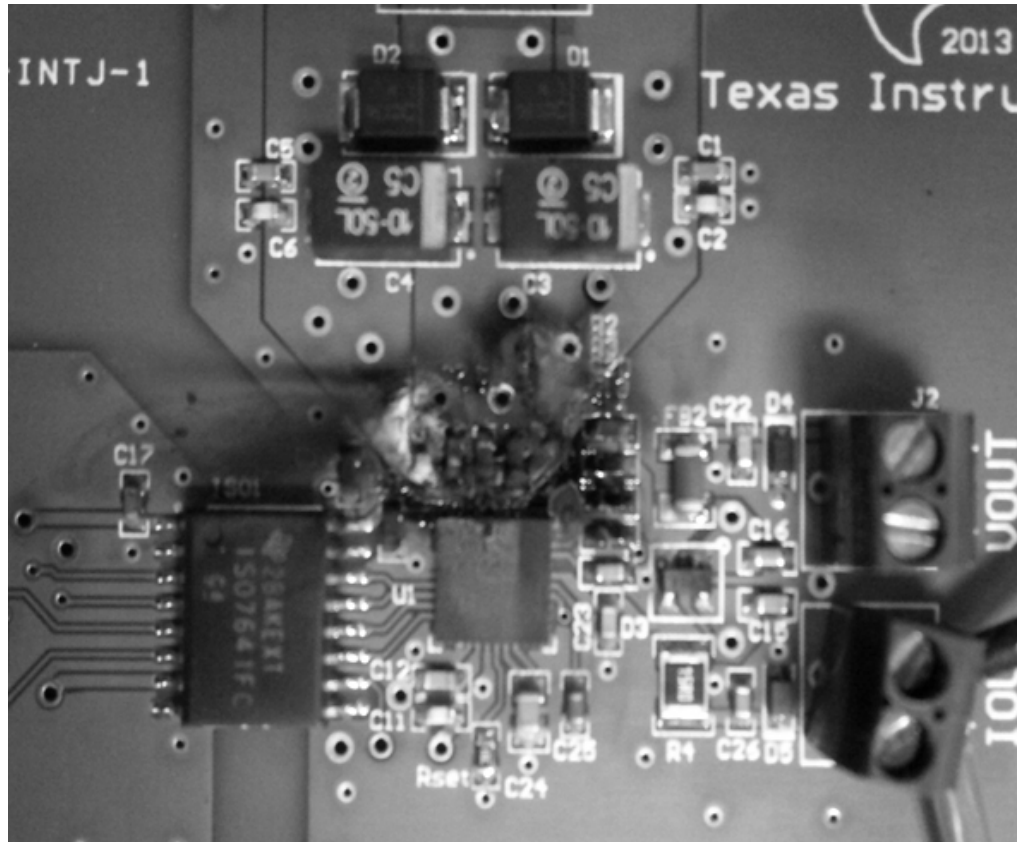
# Alt. Wiring



# Power

- GPIO pins give +3.3V
  - Can source 6mA (current out of pin)
  - Can sink 8mA (current into pin)
- A2D reference gives +1.8V
- USB gives +5V
  - VDD\_5V is powered from USB directly
  - SYS\_5V is through on-board voltage regulator

# How to damage your board



# How to fry your BeagleBone

- Draw too much current from 3.3v
  - total current to BBG < 500mA
  - ..
- Over-current GPIO pins
  - Can source 6mA (current out of pin)
  - Can sink 8mA (current into pin)
- Apply too much voltage to CPU pin
  - GPIO [tollerates 0v - 3.3v]
  - A2D [tollerates 0v - 1.8v]



# Other Systems

- Raspberry Pi
  - may tolerate higher voltages if current is low; not so with BBG
  - Don't let GPIO go  $> 3.3V$ , even at low current
- Arduinos run at 5V
  - Many Arduino peripherals need level shifters to work with BBG's 3.3V GPIO
- 12V Fans
  - It's 12V! Be careful! Use a relay to turn on/off
- Motors
  - Need a motor driver chip to turn drive the motor

# Tips

---

- 1) Draw out your circuit on paper before wiring it.
- 2) Wire your circuit with the power off.
- 3) Double check wiring before powering on!
  - Not as easy as “recompile” to fix HW errors.
- 4) If it does not work, don't just try things till it works.

# Summary

- Ohm's Law:  $V = I * R$ 
  - Solve a circuit by finding resistance across a voltage to solve the current.
- Components
  - Switches: Open or closed
  - LED: current turns on
  - Resistor
- Be mindful of HW limits:  
don't fry your board!

# Skipped Content

TODO:

\*\*\* ADD LINKS FOR CIRCUIT DESIGN PAGES \*\*\*

?? Add HW Demos ??

TODO: ADD

- Photo cell (CdS photoresistor)
- Use of A2D +1.8V ref

TMP36: Analog Temperature [SKIPPED 2017]



VDD = 3.3V or 5V

Sig = 0V (at -50'C) 1.75V (at 125'C)

Gnd = conect to "analog ground" for a better signal with no noise