

Slides #19  
Searching



Plot twist. Waldo finds himself.

# Topics

- 1) How can we **search for an element** in a vector or array?
  - a) **Linear** Search – Just keep looking!
  - b) **Binary** Search – I'm thinking of a number between 1 and 100....

# Searching

- Searching involves...  
in a collection of items.
  - Ex: “Find the number 25 in the collection”
  - or sometimes: “Is the number 25 in the collection?”
  - and commonly: “Find Bob's phone number.”
- Definitions:
  - Target element:
  - Search pool:

# About searching

- There are many search algorithms.
  - Generally, we want the one which finds the element..
- A search can result in:
  - Finding the target element in the search pool (and returning its index), or
  - Proving that the target element is...

# Linear search

- Linear search:
  - until have found the target element or have examined all elements.
- It's “linear” search because:
  - start with the first element and.. to the last element.

# Linear search example

- Given the following search pool:

Val: 8 19 71 5 16 27 38 40 0 56 26 10 24 30

- Use **linear search** to find the following (count comparisons):

16

8

28

# Linear search

```
// Find the index of the target element.
// data:      Elements to search.
// size:      Number of elements in data[]
// target:    Value to find.
// returns:   Index of target; -1 for not found.
int linearSearch (int data[], int size, int target)
{
    // Cycle through all elements
    for (int index = 0; index < size; index ++ ) {
        // When we find the item, return it's index.
        if (data[index] == target) {
            return index;
        }
    }
    // Item not found:
    return -1;
}
```

```
int main() {
    const int N = 5;
    int myData[] = {5, 10, 1, 18, 3};

    int pos = linearSearch(myData, N, 18);
    cout << "Index " << pos << endl;

    ...
}
```

# Binary search introduction

- **Idea:**
  - Each comparison...
- **Similar to how to play "guess the number [1...100]".**
  - Guess 50, it's less than that: [ 1 ... 49]
  - Guess 25, it's more than that: [26 ... 49]
  - Guess 37, it's less than that: [26 ... 36]
  - Guess 31, it's less than that: [26 ... 30]
  - Guess 28, it's more than that: [29 ... 30]
  - Guess 30, it's less than that: Answer is 29!
- **Limitation:**
  - Binary search works on...



# Binary search description

- Binary search works as follows:
  - Start by looking at the middle element of the search pool.
    - If it's equal to the target, you are done!
    - If mid-element is less than the target...
    - If mid-element is greater than the target...
  - Repeat the above until:
    - You've found the element; or
    - There are...

# Binary search example

Middle Formula:  
 $(\text{min} + \text{max}) / 2$

- Given the following search pool:

Idx:	0	1	2	3	4	5	6	7	8	9	10	11	12	13
Val:	0	5	8	10	16	19	24	26	27	30	38	40	56	71

- Use **binary search** to find the following (count comparisons):

56

0

28

# Binary search code

```
int binarySearch (int data[], int size, int target)
{
    int min=0, max=size-1, mid=0;
    // Narrow in the [min, max] bounds
    while (min <= max) {
        mid = (min+max) / 2;
        if (data[mid] == target) {
            return mid;
        } else {
            if (target < data[mid]) {
                max = mid-1;
            } else {
                min = mid+1;
            }
        }
    }
    return -1; // Not found, return -1.
}
```

```
int main() {
    const int N = 5;
    int myData[] = {1, 3, 5, 10, 18};

    int pos = binarySearch(myData, N, 18);
    cout << "Index " << pos << endl;

    ...
}
```

# Linear vs binary search

- Comparisons: Which search \_\_\_\_?
  - Requires a sorted list:..
  - Slower (on average):..
  - Easier to understand, implement and debug...
- Algorithm Selection:
  - If it's easy to keep the data sorted or you'll be searching a lot, use binary search.
  - Otherwise, linear search may be better.

# Review

- Fill in the following table for number of comparisons required to find elements in the following list.

2 5 7 8 11

	Linear Search	Binary Search
Find 7		
Find 11		
Find 6		

# Summary

- **Searching** and **Sorting** are two classic computing science problems.
- **Searching:**
  - **Linear:** Look at **each element** to find item.
  - **Binary:** Look **half way through** sorted list to find which half target element could be in.