

```
int studentId00 = 9000; int studentId20 = 9020; int studentId40 = 9040; int studentId60 = 9060;
int studentId01 = 9001; int studentId21 = 9021; int studentId41 = 9041; int studentId61 = 9061;
int studentId02 = 9002; int studentId22 = 9022; int studentId42 = 9042; int studentId62 = 9062;
int studentId03 = 9003; int studentId23 = 9023; int studentId43 = 9043; int studentId63 = 9063;
int studentId04 = 9004; int studentId24 = 9024; int studentId44 = 9044; int studentId64 = 9064;
int studentId05 = 9005; int studentId25 = 9025; int studentId45 = 9045; int studentId65 = 9065;
int studentId06 = 9006; int studentId26 = 9026; int studentId46 = 9046; int studentId66 = 9066;
int studentId07 = 9007; int studentId27 = 9027; int studentId47 = 9047; int studentId67 = 9067;
int studentId08 = 9008; int studentId28 = 9028; int studentId48 = 9048; int studentId68 = 9068;
int studentId09 = 9009; int studentId29 = 9029; int studentId49 = 9049; int studentId68 = 9069;
int studentId10 = 9010; int studentId30 = 9030; int studentId50 = 9050; int studentId70 = 9070;
int studentId11 = 9011; int studentId31 = 9031; int studentId51 = 9051; int studentId71 = 9071;
int studentId12 = 9012; int studentId32 = 9032; int studentId52 = 9052; int studentId72 = 9072;
int studentId13 = 9013; int studentId33 = 9033; int studentId53 = 9053; int studentId73 = 9073;
int studentId14 = 9014; int studentId34 = 9034; int studentId54 = 9054; int studentId74 = 9074;
int studentId15 = 9015; int studentId35 = 9035; int studentId55 = 9055; int studentId75 = 9075;
int studentId16 = 9016; int studentId36 = 9036; int studentId56 = 9056; int studentId76 = 9076;
int studentId17 = 9017; int studentId37 = 9037; int studentId57 = 9057; int studentId77 = 9077;
int studentId18 = 9018; int studentId38 = 9038; int studentId58 = 9058; int studentId78 = 9078;
int studentId19 = 9019; int studentId39 = 9039; int studentId59 = 9059; int studentId79 = 9079;
```

I figured out how to store 80 student numbers!!!!

Vectors

Slides #13 – Chapter 8.3

Topics

- 1) How can we store **many values** at once?
- 2) How can we **pass vectors to functions**?
- 3) How can we **copy/compare vectors**?

Vectors

Part 1

How to store many values?

Vector

- **Vector Object:**
 -
 - Can dynamically grow and shrink, and report its size.

prices =

	0	1	2	3
	20	5	2	8

Vector example

```
#include <iostream>
#include <vector>
using namespace std;

int main() {
    // Create a vector of double
    vector<double> myFavNums;

    // Insert my favourite numbers
    myFavNums.push_back(42);
    myFavNums.push_back(-2.5);
    myFavNums.push_back(3.141590000);

    // Print out the three numbers
    cout << "Num 1: " << myFavNums.at(0) << endl;
    cout << "Num 2: " << myFavNums.at(1) << endl;
    cout << "Num 3: " << myFavNums.at(2) << endl;

    return 0;
}
```

Must include `<vector>` and name-space `std`.

When created, must specify type of values it will hold..

Add an element to the vector with:..

Use `.at(n)` to access element `n`. Ex:
`double k = data.at(i);`

```
Num 1: 42
Num 2: -2.5
Num 3: 3.14159
```

Vectors

- **Vector is in the Standard Template Library (STL):**
 - STL is programmer-created data types and algorithms (not part of 'core' C++).
 - It is a **template class**:
It can be used to hold...
- **Specify type of data to hold when creating vector:**
 - `vector<int>` `ages;`
 - `vector<double>` `heights;`
 - `vector<string>` `names;`
 - `vector<char>` `firstInitials;`

Initializing a Vector

```
#include <iostream>
#include <vector>
using namespace std;
int main() {
    // Option #1:..

    vector<int> prices;
    prices.push_back(20);
    prices.push_back(5);

    // Option #2:..

    vector<int> daysPerMonth {31, 28, 31, 30, 31, 30, 31,
                             31, 30, 31, 30, 31};

    // Display all values (explanation coming on next slide!)
    for (int i = 0; i < daysPerMonth.size(); i++) {
        cout << i << ": " << daysPerMonth.at(i) << endl;
    }
}
```

For Loop Generates a Warning:

"Comparison between signed and unsigned"

Explanation: myVector.size() is unsigned.

Fix: for (unsigned int i = 0; i < myVector.size(); i++) {...}

Vector Element Access

Vector object
daysPerMonth

- Direct access to any element:

- For N elements...

```
daysPerMonth.at(0) = 31;    // January  
Pronounced...
```

- Ex:

```
daysPerMonth.at(11) = 31;    // December  
int a = daysPerMonth.at(1);    // February  
int guess = daysPerMonth.at(i + 1); // Depends on i.  
cout << daysPerMonth.at(1);    // Outputs 28  
cin >> daysPerMonth.at(9);    // Read in oct.
```

	Idx	Val
Jan	0	31
Feb	1	28
Mar	2	31
Apr	3	30
May	4	31
Jun	5	30
Jul	6	31
Aug	7	31
Sep	8	30
Oct	9	31
Nov	10	30
Dec	11	31

Vector Indices vs Values

- An element's value and its index are different:

```
vector<int> prices {1, 5, 12, 20};
```

```
prices =
```

0	1	2	3
1	5	12	20

- Add 2 elements:

```
int a = prices.at(1) + prices.at(2);//
```

- Add 2 indices:

```
int b = prices.at(1 + 2); //
```

Vector methods

Function	Description
<code>myVect.at(i)</code> or use: <code>myVect[i]</code>	Access the i'th element of <code>myVect</code> (where <code>i</code> is an integer) <code>Ex: int val = myVect.at(i);</code> <code>Ex: myVect.at(i) = 77;</code>
<code>myVect.clear()</code>	Removes all elements from the vector.
<code>myVect.empty()</code>	Returns true if the vector is empty, false otherwise.
<code>myVect.pop_back()</code>	Removes the last element from the vector.
<code>myVect.push_back(42)</code>	Adds the number 42 to the end of the vector. The value must match vector type.
<code>myVect.size()</code>	

`.at(i)` vs `[i]` are similar; however `.at(i)` is safer (more later).

See text or online documentation for more vector methods and constructors.

Vector example: Hours worked

```
int main() {
    const int DAYS_PER_WEEK = 7;
    // Create the vector for hours per day.
    vector<float> hoursWorked;

    // Ask user for time worked.
    for (int i = 0; i < DAYS_PER_WEEK; i++) {
        cout << "Hrs worked on day #" << i << ": ";
        float hours = 0;
        cin >> hours;
        hoursWorked.push_back(hours);
    }

    // Calculate total hours
    cout << "Week summary:\n";
    float totalHours = 0;
    for (int i = 0; i < DAYS_PER_WEEK; i++) {
        cout << fixed << setprecision(2);
        cout << "\t " << i << " = " << setw(5) << hoursWorked.at(i) << " hours\n";
        totalHours += hoursWorked.at(i);
    }
    cout << "Total hours: " << totalHours << endl;
}
```

```
Hrs worked on day #0: 0
Hrs worked on day #1: 1.5
Hrs worked on day #2: 26.9
Hrs worked on day #3: 8.2
Hrs worked on day #4: 1.6
Hrs worked on day #5: 0
Hrs worked on day #6: 0
Week summary:
      0 = 0.00 hours
      1 = 1.50 hours
      2 = 26.90 hours
      3 = 8.20 hours
      4 = 1.60 hours
      5 = 0.00 hours
      6 = 0.00 hours
Total hours: 38.20
```

Suggested Exercise

- **Change the hoursWorked:**
 - When reading in hours worked, display the day name (hint Vector!)
 - Stop reading in values when the user enters -1.
- **Additional**
 - Calculate max # hours on a day. Or, find the day which has max hours worked.

```
Hours worked on Sunday: 0
Hours worked on Monday: 8.2
Hours worked on Tuesday: 5
Hours worked on Wednesday: -4
Hours worked on Thursday: -1
Week summary:
    Sunday = 0.00 hours
    Monday = 8.20 hours
    Tuesday = 5.00 hours
    Wednesday = -4.00 hours
Total hours: 9.20
Max hours in single day: 8.20
```

Review

- Write some code which creates a vector to hold characters and insert the first 2 letters of your name.
- Write a loop to output the contents of the above vector. Do not hardcode the size!

Vectors

Part 2

Passing vectors to functions
without making a copy!

Passing Vector to Function

```
#include <iostream>
#include <vector>
using namespace std;

void printVector(vector<int> data) {
    for (unsigned int i = 0; i < data.size(); i++) {
        cout << data.at(i) << ", ";
    }
    cout << endl;
}

void doubleVector(vector<int> data) {
    for (unsigned int i = 0; i < data.size(); i++) {
        data.at(i) = 2 * data.at(i);
    }
}

int main() {
    vector<int> salaries {10'000, 20'000, 15'000};

    cout << "Initial pay: ";
    printVector(salaries);

    // Give a big raise!
    doubleVector(salaries);

    cout << "After big raises: ";
    printVector(salaries);
}
```

Program does not
(yet) work!

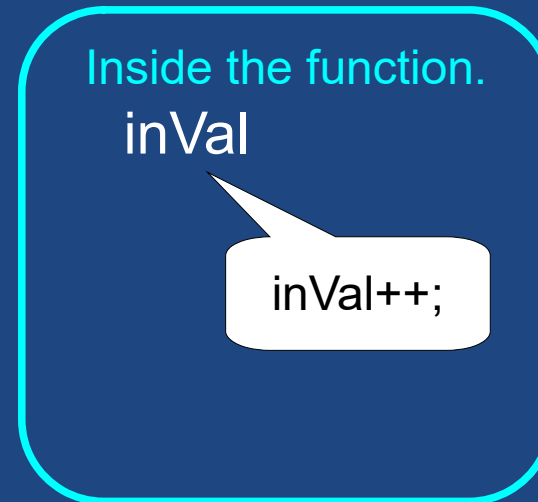
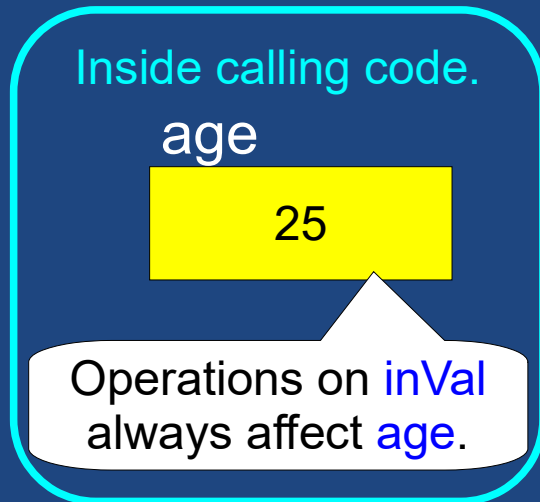
Output

Initial pay: 10000, 20000, 15000,
After big raises: 10000, 20000, 15000,

Can use ` to separate
digit groups

Explaining pass by reference

- **Reference:**
 - One variable is an alias of another variable:..
- **When using Pass-by-Reference:**
function's parameter refers to the actual argument.
 - Changing the parameter's value...



Pass by reference

- To pass-by-reference, put an **&** between the parameter's **type and name in the parameter list**.
 - This makes the function's parameter an alias for the calling argument.

```
void growOlder(int &inVal) {  
    inVal++;  
}  
  
int main () {  
    int age = 25;  
    growOlder(age);  
    cout << "Age is:  " << age << endl;  
}
```

say: "inVal is a reference to an int."

Output

Passing Vector to Function (Again!)

```
#include <iostream>
#include <vector>
using namespace std;

void doubleVector(vector<int> &data) {
    for (unsigned int i = 0; i < data.size(); i++) {
        data.at(i) = 2 * data.at(i);
    }
}

void printVector(vector<int> data) {
    for (int val : data) {
        cout << val << ", ";
    }
    cout << endl;
}

int main() {
    vector<int> salaries {10'000, 20'000, 15'000};

    cout << "Initial pay: ";
    printVector(salaries);

    // Give a big raise!
    doubleVector(salaries);

    cout << "After big raises: ";
    printVector(salaries);
}
```

Output

```
Initial pay:      10000, 20000, 15000,
After big raises: 20000, 40000, 30000,
```

Uses for pass-by-reference

- Useful for passing back multiple values:

```
// Return true if successfully read first and last names.
```

```
// Otherwise, return false.
```

```
bool readName(string &first, string &last);
```

- Cautions on Use:

- Use pass-by-**value** as much as possible!
- Use a **return** value to pass back a **single value**.
- Arguments for pass-by-reference...

- Ex:

```
string a, b;
```

```
readName(a, b); // Good
```

```
readName("Hello", "World"); // Compile Error.
```

Passing elements

- Single **elements** of a vector can be passed to function...

```
void showChar(char ch) {
    cout << "Element: " << ch << endl;
}
void changeChar(char &ch) {
    char newVal = 'x';
    cout << "Changing " << ch << " to "
        << newVal << "." << endl;
    ch = newVal;
}
```

```
int main () {
    vector<char> greeting {'H', 'i', '!'};

    // Pass an element by value.
    showChar( greeting.at(0) );

    // Pass an element by reference.
    changeChar( greeting.at(0) );
    showChar( greeting.at(0) );

    ...
}
```

Passing a whole vector

- You can pass a `vector` to a function using pass by **value**, or pass by **reference**.

```
void changeA( vector<int> data ) {  
    data.push_back(42);  
}
```

```
void changeB( vector<int> &data) {  
    data.push_back(1337);  
}
```

```
int main () {  
    // Create the vectors  
    vector<int> ages {10};  
  
    // Pass by value example  
    changeA(ages);  
  
    // Pass by reference example  
    changeB(ages);  
    ...  
}
```

Working with Vectors

Copy and Compare

```
#include <iostream>
#include <vector>
using namespace std;

int main() {
    vector<double> grades {95.2, 56.1, 4.0, 88.5};

    // Copy an existing vector (element by element):
    vector<double> copy = grades;

    // Check if two have identical elements:
    if (grades == copy) {
        cout << "Same!" << endl;
    } else {
        cout << "Not the same!" << endl;
    }
}
```

- Vector “overloads”
= and == to do..

- Makes it easy to
work with!

Sample Output:
Same!

Out of Bounds

```
#include <iostream>
#include <vector>
using namespace std;

int main() {
    vector<double> grades {95.2, 56.1, 4.0, 88.5};

    // [] lets you..
    grades[6] = 12.345;
    cout << "Testing out of bounds:" << endl;
    for (int i = 0; i < 10; i++) {
        cout << i << " = " << grades[i] << endl;
    }

    // Use grades.at(i) function instead of grades[i]
    cout << "Out of bounds exception: " << grades.at(10);
    cout << "Done!" << endl;
}
```

Testing out of bounds:

0 = 95.2

1 = 56.1

2 = 4

3 = 88.5

4 = 0

5 = 2.42092e-322

6 = 12.345

7 = 7.3067e-251

8 = 4.8671e-306

9 = 2.122e-314

terminate called after
throwing an instance of
'std::out_of_range'
what():
vector::_M_range_check

Generates a runtime
error (exception).

Why is this good?

Sample Program

- Write a complete C++ program which:
 - Reads in course percentages from the user (doubles) into a vector.
 - Has a function to compute pass/fail grades for each student (pass = 65% or more)
 - Display a table of results like:

#1	82.5%	P
#2	59.0%	F
...		
 - *Optional:* Before displaying, call a function which clamps all percentages to between [0%, 100%] (for example, a grade of 103% becomes 100%).

Personal Review Questions

- Write a function which **returns the largest value** stored in a vector of integers.
 - Write a program to test it (different length vectors, positive and negative numbers).
- Write a function which **returns the *index* of the largest value** stored in a vector of integers.
 - Test as before.

Summary

- C++ vectors store **many items** of the **same type**.
 - Can grow & shrink.
- **Passing to functions**
 - Pass by value: passes in a copy.
 - Pass by reference: passes in the real variable.
 - Can pass whole vector, or just elements.
- **Working with Vectors**
 - Copy and compare with = and ==
 - Out of bounds