







# **Review questions**

What were the 2 searches we learned about last week?

- A) Recursive and iterative
- B) Linear and binary
- C) Base case and recursive step
- D) Use for and range

What is the requirement to perform a binary search on a list?

- A) Data has no negative values
- B) Data has no repeating values
- C) Data has the value we are looking for
  - Data is sorted

#### Review Binary Search

How would you do a binary search and return the **index** of the search term, or **-1** if not found?

```
# Do binary search
def binary search(data, item):
    # Track active search space
    low = 0
    # high = len(data) - 1 # Index of last element
    while low <= high:
        # Find the middle of the active search space
        middle idx = (low + high) // 2
        middle item = data[middle idx]
        # If it's the middle, return true!
        if middle item == item:
            return True
        else:
            # Otherwise, do we look to the left,
            # or do we look to the right of the middle?
            if item < middle item:</pre>
                # ... look left of middle.
                high = middle idx - 1
            else:
                # ... look right of middle.
                low = middle idx + 1
    return False
```



1

2

3

4 5

6

7

8

9

10 11 12

13

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16 17

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#### A real-life example

Let's say you want to sort Pokémon cards. You could sort by HP. How might you do it?





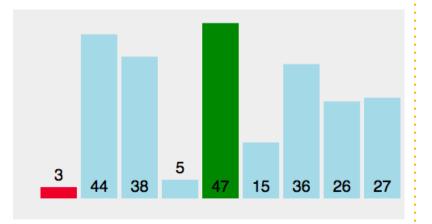
# There are many sorting methods! And visualisations

on the internet, to help you understand the algorithm.

https://visualgo.net/bn/sorting

(choose "8. Selection Sort")

<u>Pseudocode</u> is also available in the link below (pp. 130-131)



http://www.cs.sfu.ca/CourseCentral/120/ggbaker/guide/parts/guide06

## Swapping pattern

Let's say we want to swap the values at two different spots in a list. How would you do it?

We can use a temporary variable to swap a and b.

- 1. temp  $\leftarrow$  a
- 2. a ← b
- 3. b ← temp





temp



### Swapping pattern

Let's say we want to swap the values at two different spots in a list. How would you do it?

We can use a temporary variable to swap a and b.

1. temp  $\leftarrow$  a

3. b ← temp

	a b	
1	nums = [10,20,30,40,50]	[50, 20, 30, 40, 10]
2		» []
3	# Swap first and last	
4	temp = nums[0]	
5	nums[0] = nums[-1]	
6	<pre>nums[-1] = temp</pre>	
7		
8	<pre>print(nums)</pre>	
-		

#### **Selection Sort**

- For every element in the list:
  - Find the smallest element in the rest of the list
  - Swap the current element with that smallest element

```
# Input: An unsorted list of numbers
                                                                   Selection Sort
     # Output: Returns a sorted list of numbers
               (Input list is unchanged)
 3
     #
     def selection sort(data original):
 4
                                                                           test = [5,3,6,2,1]
                                                                      28
         # Make a copy so we don't change the original
 5
                                                                           print(selection sort(test))
                                                                      29
         data = data original[:]
 6
                                                                           print(test)
                                                                      30
 7
         # For each spot in the list, find the next smallest number
 8
 9
         # in the remaining sublist of our numbers
         for i in range(len(data)):
10
             # Start by assuming smallest element is first in sublist
11
12
             min number = data[i]
                                                                             [1, 2, 3, 5, 6]
[5, 3, 6, 2, 1]
             min idx = i
13
14
15
             # Look through rest of sub-list for smallest element
             for j in range(i + 1, len(data)):
16
                 if data[j] < min number:</pre>
17
                    min_number = data[j]
18
                    min idx = j
19
20
             # Swap the current element with the next smallest element
21
            temp = data[i]
22
23
             data[i] = data[min idx]
             data[min idx] = temp
24
25
26
         return data
```

#### **Selection Sort**

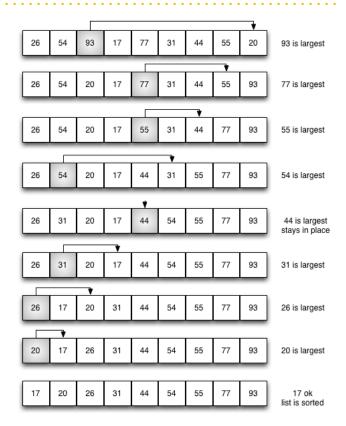
Will it work with words?



Could we sort from the back to front?

How about largest (first) to smallest (last)?

Could we sort (rearrange) letters in a string?



http://interactivepython.org/courselib/static/pythonds/SortSearch/TheSelectionSort.html

**Timing Programs** 

#### What time is it?

You may have used the **time** module to **sleep**() to add pauses in your chatbot. With the time module, you can also find out what time it is, given in "seconds since the epoch".

January 1, 1970

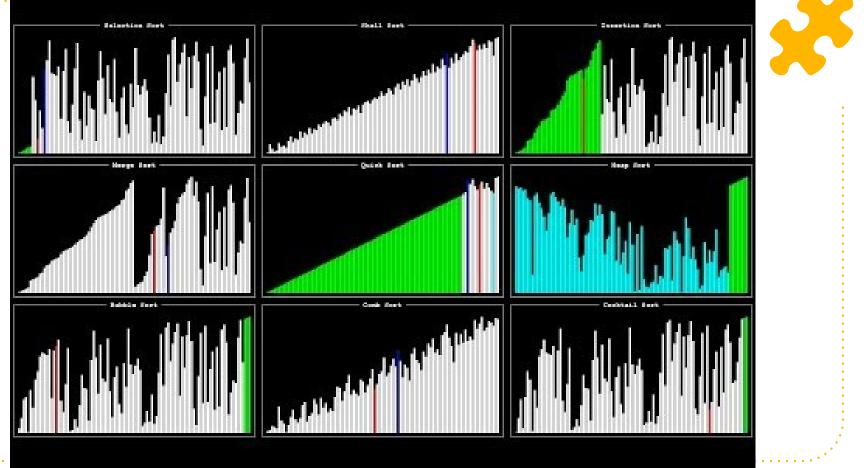
main.py 1521646354.8800712 # Calculating elapsed time 1521646355.8801394 # Author: Angelica Lim 1.000068187713623 # Date: March 21, 2018 import time time.time() # Get the time now t0 = time.time() Use **time** to measure 10 # Sleep for one second 11 time.sleep(1) how long your program 12 took. We will be using # Get the time now 13 t1 = time.time()14 this in this unit! 15 print(t0) # Time at t0 16 print(t1) # Time at t1 18 print(t1-t0) # Elapsed time (s)

https://en.wikipedia.org/wiki/Unix\_time#Encoding\_time\_as\_a\_number https://docs.python.org/3.0/library/time.html

#### Timing our algorithms

Let's generate a big list of numbers and time our different algorithms.

```
import random
32
     import time
33
     num list = random.sample(range(1, 1000000), 10000)
34
35
36
     t0 = time.time()
     my sorted = selection sort(num list)
37
     t1 = time.time()
38
     num list.sort()
39
     t2 = time.time()
40
41
42
     my time = t1 - t0
     py time = t2 - t1
43
     print (f"Built-in sort: {py_time:.20f}")
44
     print (f"Selection sort: {my time:.20f}")
45
```





### **Goodness of an algorithm?**

- **#1 Criteria: Correct** (i.e., it works. Though sometimes we need to compromise and accept an approximate solution)
- #2 Desirable qualities:
  - Clear to read code and to debug
  - Code easy to understand
  - . Good user interface
  - . Concise code
  - . Modular (levels of abstraction, use of functions), structured
  - Robust (does not crash)
  - Easy to maintain and revise

#### **2** Ways to Examine the "Goodness" of an algorithm



**Time complexity**: is time used efficiently?

- The algorithm executes efficiently with a realistic response time
- The more time it takes to produce the same result, the higher the complexity

#### **Space complexity**: is space used efficiently?

- The algorithm uses an optimal (or at least an acceptable amount) of memory
- The more space it needs to produce the same result, the higher the complexity

#### Efficiency is the essential quality to consider for large size problems!



The amount of resources (in time, space) required to run an algorithm.

In this course, we'll focus on time



#### Measuring time complexity

- Generally speaking, we measure the **time** it takes for the algorithm to solve particular problem (with a considerable size)
- However, the time depends on a lot of things, e.g., CPU speed, RAM size. So while execution time gives us a good idea, it's not the most accurate measurement
- A better way is to count the number of operations that get carried out (i.e., executed), which is independent of hardware variations – we call this notion of time complexity the "order of an algorithm"



#### **Order of an algorithm**

- Gives a notion of the **Time complexity** of the algorithm
- This is a **theory** that is most relevant for problems and algorithms involving **large numbers of data** (large size of problems)

Like searching and sorting a million songs!



#### Order of an algorithm

- The Order gives an "approximate" measure of an algorithm in terms of number of "critical operations" that are <u>executed</u>.
- "approximate" is in fact very precisely defined mathematically.

Critical operations can be:

- additions
- comparisons (if statements)
- transfer operations (assignments) ...



### **Order and Problem Input Size**

- Since order is approximately the number of operations that get carried out, **the larger the problem input size is, the more operations are required**
- We can express **order** (i.e., time complexity) as a function of the problem **input size**, which can be:
  - dimensions of lists,
  - the number of values to be added,
  - the number of values among which we search
  - the number of values to be sorted...



"Order n"

#### **Order of an algorithm**

- An algorithm is rated in terms of some reference function. It is said to be in the order (big-O) of some reference function:
  - O(n), O(n²), O(log n), etc.
- Intuitively, that means that for sufficiently large n, the time that the algorithm will take (to execute the critical operations) will be proportional to n, n<sup>2</sup>, log n, etc, where n is the the problem input size.

E.g. we have a list with n=1,000,000 elements that we want to sort



#### **Standard reference functions**

Category	Reference Function	100 n!2" n² n log₂n n 90	
Constant	1	80	
Logarithmic	log <sub>2</sub> (n)	70 60	
Linear	n	N 50	
nlogn	nlog <sub>2</sub> (n)	40 30	
Quadratic	n²	20	
Cubic	n <sup>3</sup>	10 $\sqrt{n}$ $\log_2 n$	
Exponential	a <sup>n</sup> , a>1	0 0 10 20 30 40 50 60 70 80 90 100 n	
Number of operations Number of elements			



#### **Order and Problem Input Size**

Next we'll learn how to **analyze** our search and sort algorithms in terms of their order as the number of items to process gets large.



#### Let's review some concepts

What is the name of the of **sorting algorithm** we learned in this class?

Do we need to use comparison operators when sorting?