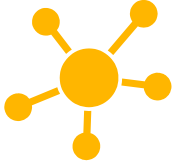




# Graphics and Computer Vision

## Passing Parameters

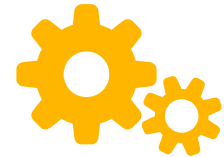


# Let's **review** some concepts

What does the code below output?

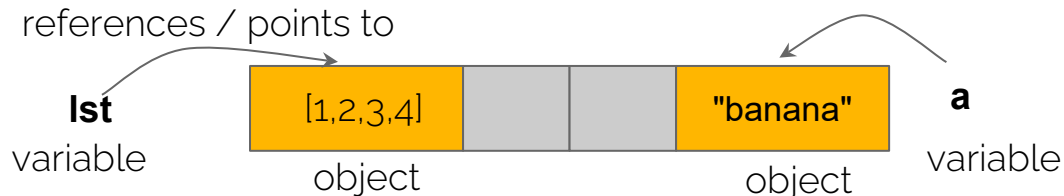
```
def nested_for(numbers):  
    for x in numbers:  
        for y in numbers:  
            print(x, y)  
  
nested_for([1,2,3])
```

	y		
	1	2	3
1			
2			
3			

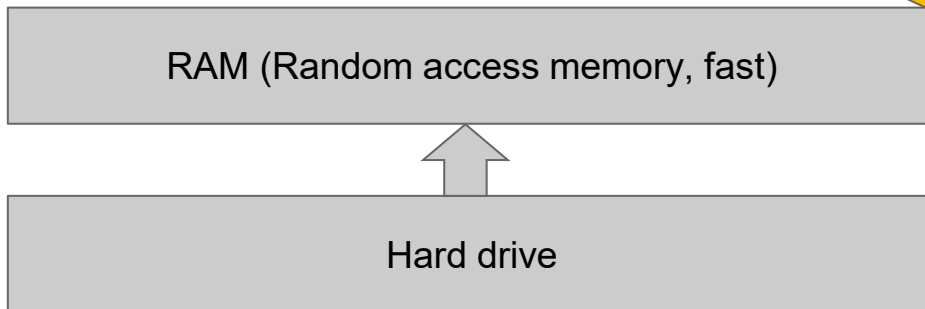


# Data is stored on your PC like this:

```
lst = [1,2,3,4]  
a = "banana"
```



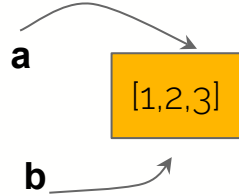
Your program's data is stored as *objects* in a semi-contiguous fashion in RAM while your program is running. Each object has an *address* in memory, and variables are a *reference* (pointer) to that address.



You can check the unique identifier of any object by using **id(obj)**

# Aliases

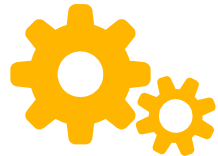
```
main.py
1 # Cloning vs. Aliasing Examples
2 # CMPT 120
3 # Nov. 7, 2020
4
5 # Consider a list, which is mutable
6 a = [1,2,3]
7
8 # Aliasing
9 b = a      # b is an alias of a
10
11 print("a",id(a),a)
12 print("b",id(b),b) # b has the same address as a
13
14 # Cloning (multiple ways)
15 c = a[:]   # c is a clone/copy of a (fastest way)
16 d = list(c) # d is a clone/copy of a (slightly slower way)
17
18 print("c",id(c),c) # c and d
19 print("d",id(d),d)
```



```
a 139899155334464 [1, 2, 3]
b 139899155334464 [1, 2, 3]
c 139899155335104 [1, 2, 3]
d 139899155466432 [1, 2, 3]
> []
```

**Aliases**  
point to the  
**same** object  
in memory,  
with the  
same  
address

# Copies (aka clones)



main.py

```
1 # Cloning vs. Aliasing Examples
2 # CMPT 120
3 # Nov. 7, 2020
4
5 # Consider a list, which is mutable
6 a = [1,2,3]
7
8 # Aliasing
9 b = a      # b is an alias of a
10
11 print("a",id(a),a)
12 print("b",id(b),b) # b has the same address as a
13
14 # Cloning (multiple ways)
15 c = a[:]   # c is a clone/copy of a (fastest way)
16 d = list(c) # d is a clone/copy of a (slightly slower way)
17
18 print("c",id(c),c) # c and d
19 print("d",id(d),d)
```

```
a 139899155334464 [1, 2, 3]
b 139899155334464 [1, 2, 3]
c 139899155335104 [1, 2, 3]
d 139899155466432 [1, 2, 3]
> []
```

c

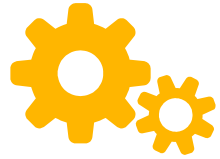
[1,2,3]

d

[1,2,3]

Cloning using **slicing** or **list()** creates new copies of the data at different addresses

# Why is this important?



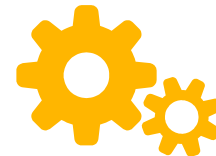
```
main.py
1 # Cloning vs. Aliasing Examples
2 # CMPT 120
3 # Nov. 7, 2020
4
5 # Consider a list, which is mutable
6 a = [1,2,3]
7
8 # Aliasing
9 b = a      # b is an alias of a
10 print("a",id(a),a)
11 print("b",id(b),b) # b has the same address as a
12
13 # Cloning (multiple ways)
14 c = a[:]   # c is a clone/copy of a (fastest way)
15 d = list(c) # d is a clone/copy of a (slightly slower way)
16
17 print("c",id(c),c) # c and d
18 print("d",id(d),d)
19
20 # Now if you modify b, you modify a too!
21 b[0] = "X"
22 print("a",id(a),a)
23 print("b_mod",id(b),b)
24
```

```
a 140107359811136 [1, 2, 3]
b 140107359811136 [1, 2, 3]
c 140107359811776 [1, 2, 3]
d 140107359943040 [1, 2, 3]
a 140107359811136 ['X', 2, 3]
b_mod 140107359811136 ['X', 2, 3]
```

If you modify an **alias**, it **changes the original**, too, and vice versa!

A **clone** takes up new **space** in memory, while an **alias** does not.

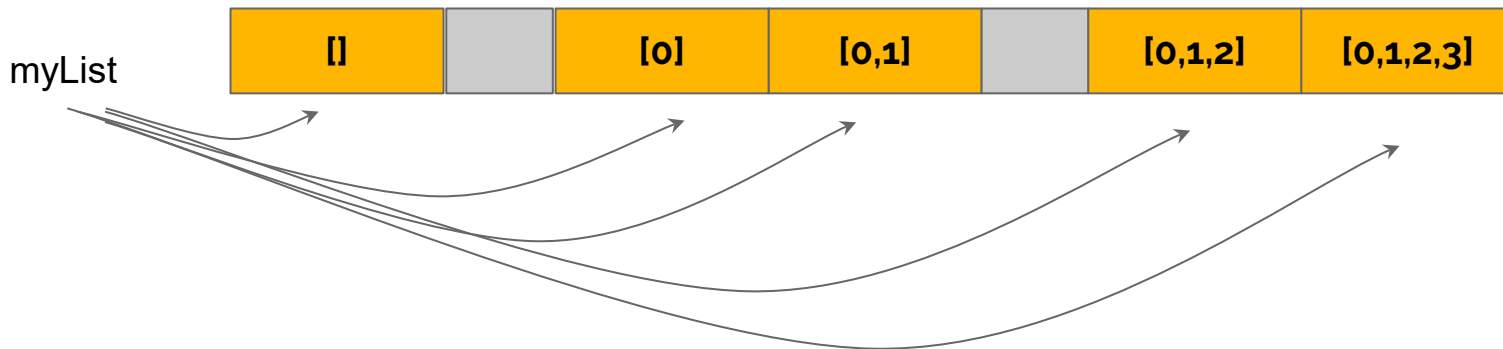
# Concatenation vs. Append



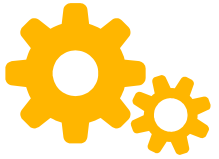
```
myList = []  
for i in range(4):  
    myList = myList + [i]
```

If you replace this line with **myList.append(i)**, you'd overwrite the same area in memory, reducing the storage space needed for your program! :)

Under the hood, **5 copies** of myList are created and use up space, and myList is given a new address each time. Not very space efficient!!



Note: Data is not necessarily stored in contiguous memory.



# Lists are passed by reference

```
main.py
1 # Lists are passed by reference when
2 # used as an argument to a function
3 # CMPT 120
4 # Nov. 7, 2020
5
6 # A function that subtracts one from
7 # every element of a list
8 def sub_one(num_list):
9     for i in range(len(num_list)):
10         num_list[i] = num_list[i]-1
11     # Note: there is no return!
12
13 # Create a list and pass it as an argument
14 # to our function
15 alist = [5,5,5,5]
16 sub_one(alist)
17 # Our list has been changed!
18 print(alist)
```

```
[4, 4, 4, 4]
```

`num_list` acts as an alias for `alist`

`alist` has been modified :O

As an optimization, lists are **passed by reference** when used as arguments to a function.

Be aware of this: there are no local copies of the list made in the function, so any modifications inside the function will happen to the original list passed in!

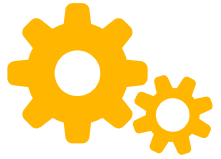


# Note on cloning 2D lists

The **list slicing** and **list()** ways of cloning lists only works for 1-dimensional lists. For lists that contain sublists, only a **shallow copy** will take place of the outer list. The elements in the **sublists** will still point to the original objects.

In the final project, you will need to be aware of this.

If you do not wish to change the original image, create a new image using `getBlackImage()`, for example.



# Efficiency and optimizing your program

## What we learned:

- Consider whether you can modify your data in place or if you are creating extra copies where unnecessary (e.g. using `append()` vs. concatenation)
- Lists are *passed by reference* as function arguments to save space, but it's important to know this to avoid coding mistakes

# Review: Clone vs Alias

- Which of these is true about alias and clone?
  - a) Taking the **alias** of an object gives you a **new object**.
  - b) Taking the **clone** of an object gives you a **new object**.
  - c) Both are true.
  - d) Neither is true.
  
- Which of these is true about alias and clone?
  - a) Modifying an **alias** of an object **modifies the original**.
  - b) Modifying a **clone** of an object **modifies the original**.
  - c) Both are true.
  - d) Neither is true.

# Review: **Passing to functions**

- If a function is passed a list, which of the following is true?
  - a) Trying to change a list passed to a function will crash the program.
  - b) Changes to the list inside the function do not affect the original because lists are cloned when passed.
  - c) Changes to the list inside the function affect the original because lists are passed by reference.

# Review: Adding to a list

- Given the variable:  
`names = ["Brian", "Bhavana", "Sue"]`

Which of the following adds "Max" to the list without creating extra copies of the list?

- a) `names += "Max"`
- b) `names += ["Max"]`
- c) `names.append("Max")`
- d) `names.append(["Max"])`